

13 responses

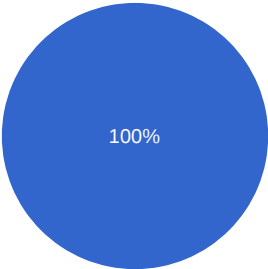
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Summary

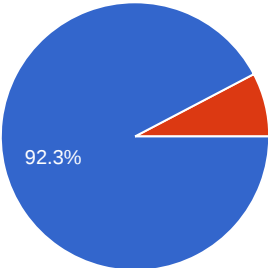
General questions

Did you like the tutorial



Yes	13	100%
No	0	0%

Did you feel well informed about the tutorial beforehand



Yes	12	92.3%
No	1	7.7%

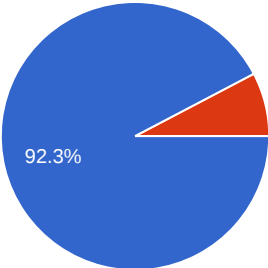
explanation

Maybe because I'm nt familiar wit he subject, I wasn't sure what exercises we were going to do. but it is good, gives a little mystery and anticipation.

I helped organize it

I was part of planning it.

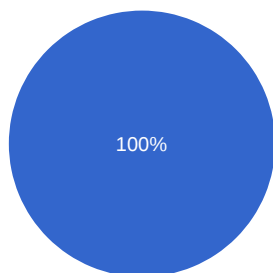
Did you learn something new at the biobrick tutorial



Yes	12	92.3%
No	1	7.7%

Learning

Do you think this event will be useful for your participation in iGEM?



Yes	12	100%
No	0	0%

Problems: What was the problem? What could we improve?

Please tell us what went wrong

The weather was too nice so people may have decided to do other things non-related to the tutorial

Learning

Please name what you consider the most valuable lectures/skills/exercise with regards to your work.

The Wiki design discussion and "How to get a gold medal in iGEM"

Explanation of biobricks, the wiki and how to get gold

The lectures on wiki and how to win gold were the most important

Lab executrices and just walking through the whole process of creating a biobrick. "How to get gold" lecture, walk through of the requirements and the intensity expected was made clear. Yes.

The biosensor, how the get gold and wiki presentation from SDU were very good. It was also nice to work a bit in the lab.

The lecture from SDU about "how to make a wiki"

The wiki-tutorials were very helpfull

The lab part was very good, but so were the wiki-talks.

The presentation about how to set up a good Wiki was really informative , plus the lab exercises which provided a "practical" approach to the whole event.

how to get gold, the lab as a whole

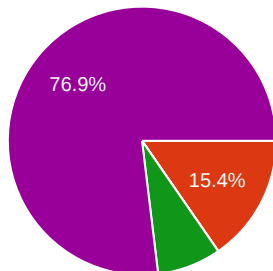
BioBrick standard experience

Wiki lecture from SDU and A3 assembly

Scheduling

Friday

Opening of the event by Chris Workman



Cut it out	0	0%
Shorten	2	15.4%
Extend	0	0%
Both	1	7.7%
Perfect	10	76.9%

explanation

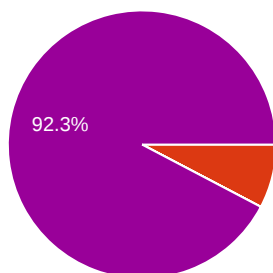
Shorten or the same

cut short on teh opart about the significance of synthetic biology, expand the part about the activities for teh weekend

It depend on when we want to do it in the future, it might have been more useful if we had the tutorial earlier.

It was relatively short and concise, which was good.

Lab: introduction and safety



Cut it out	0	0%
Shorten	1	7.7%
Extend	0	0%
Both	0	0%
Perfect	12	92.3%

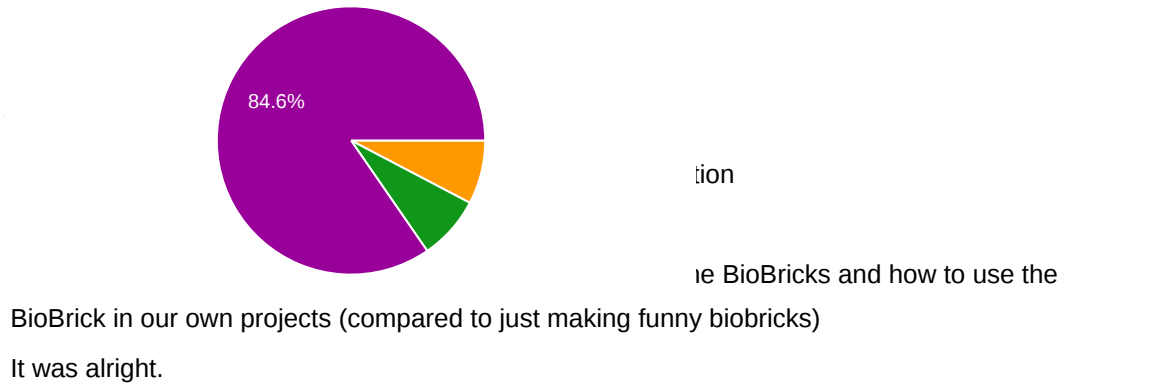
explanation

Very elaborate and thought out

To the point.

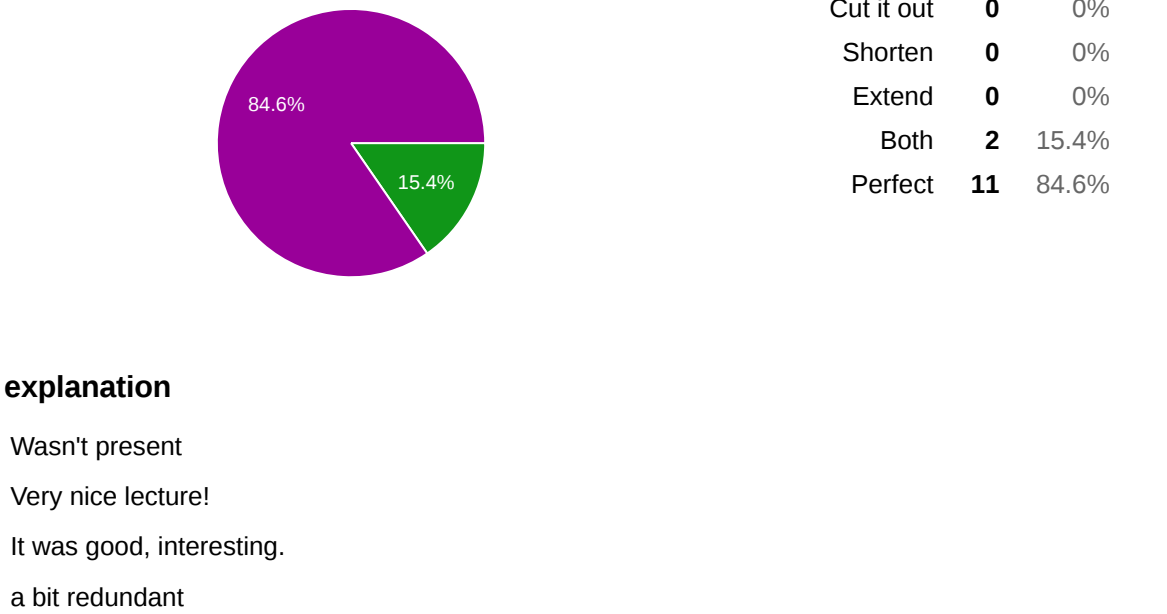
Lecture: What is a Biobrick & Biobrick registry

Cut it out	0	0%
Shorten	0	0%
Extend	1	7.7%
Both	1	7.7%
Perfect	11	84.6%

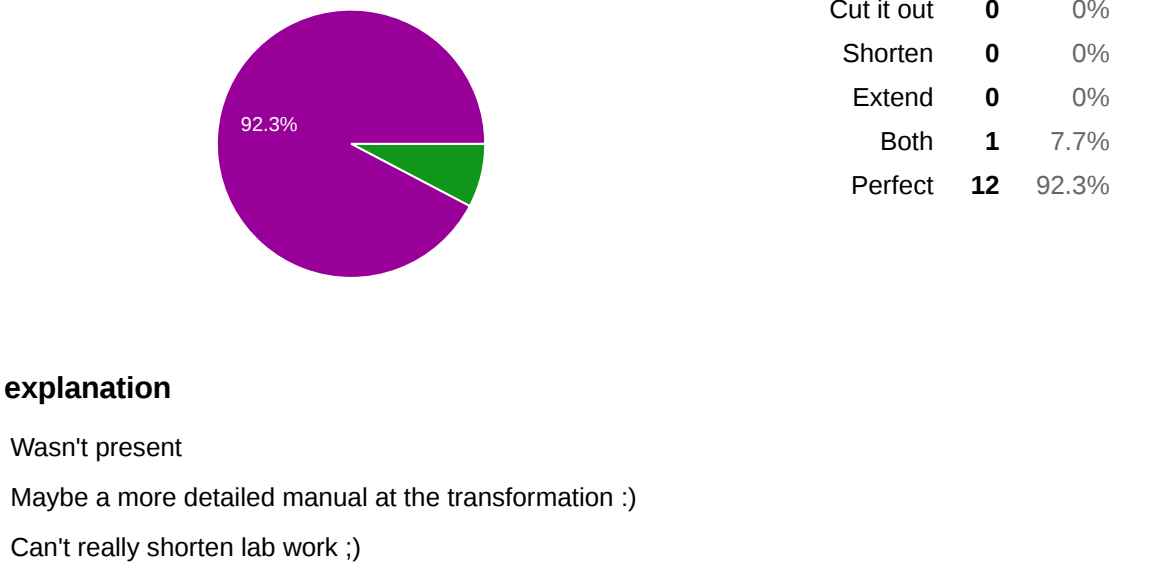


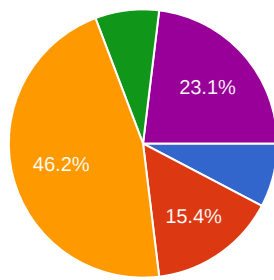
Saturday

Lecture: Introduction to 3A assembly



Lab: Digestion, Ligation, Transformation



Lecture & Exercise: Primer design for USER cloning

Cut it out	1	7.7%
Shorten	2	15.4%
Extend	6	46.2%
Both	1	7.7%
Perfect	3	23.1%

explanation

Have more examples (case studies) of how USER works

Wasn't present

I think it was a bit irrelevant to the BioBrick tutorial this year, as we didn't do USER cloning.

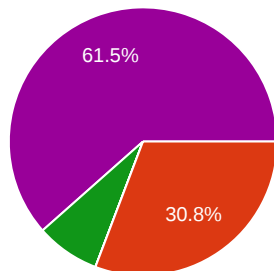
Maybe we could have done another paper/computer exercise with the biobricks?

I did not understand much about the lecture. I don't think it was explained good enough. It would have been nice if we caught up on the exercise after we have worked with it, so everyone knew the solution and learned something.

If possible, make the exercise time a bit shorter.

i couldn't really follow it or solve the exercise

Would have been nice with a catch up session, to review the different solutions from the different groups

Lecture: How to get gold in iGEM

Cut it out	0	0%
Shorten	4	30.8%
Extend	0	0%
Both	1	7.7%
Perfect	8	61.5%

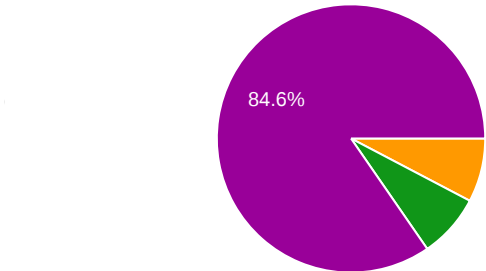
explanation

It was more or less a walkthrough of the rules, which can be read on iGEM HQ's site... More of Chris' judging experience and less walkthrough of rules.

Very long

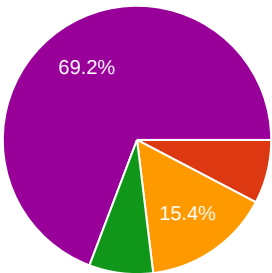
Lab: Inoculation and plating

Cut it out	0	0%
Shorten	0	0%
Extend	1	7.7%
Both	1	7.7%
Perfect	11	84.6%



Sunday

Lab: Check On Innoculations

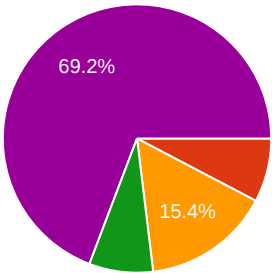


Cut it out	0	0%
Shorten	1	7.7%
Extend	2	15.4%
Both	1	7.7%
Perfect	9	69.2%

explanation

Wasn't there
extend if it was working

Lecture: Wiki Design



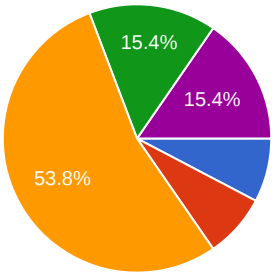
Cut it out	0	0%
Shorten	1	7.7%
Extend	2	15.4%
Both	1	7.7%
Perfect	9	69.2%

explanation

Wasn't there
It was an interesting take on how wiki's are designed and should be designed.
more of a plenum discussion

Lecture: Wiki-wizard

Cut it out	1	7.7%
Shorten	1	7.7%
Extend	7	53.8%
Both	2	15.4%
Perfect	2	15.4%



and how to download and open

Wasn't there

I know it was due to the SDU team leaving, but a more detailed describtion would have been nice.

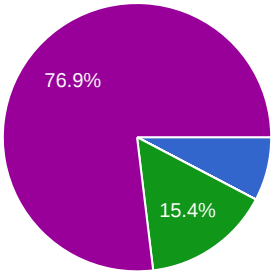
I don't think it was that useful.. I have expected a more detailed lecture.

It could easily have filled out the original time set for it.

with excercise

Was very long compared to the amount of information. Have Mads do a lecture were he only touches upon his wizard and not wikis in general

Wrap-up



Cut it out	1	7.7%
Shorten	0	0%
Extend	0	0%
Both	2	15.4%
Perfect	10	76.9%

explanation

Wasn't there

It was fine.

Lectures: Good and bad

Good:

high relevance, like the students presentations.

Very well organised!

The lectures were generally good at keeping it short and to the point, which is good, while still managing to get people to understand it.

Perfect time arrangements with a smooth xperience gained from each activity.

smooth schedule

Bad

the part about USER especially, need more concrete examples

It was too bad that KU didn't show up Sunday + they left Saturday evening. They might have to make clear next year that we are planning on drinking some beers and hang out after dinner - also that they should show up the entire weekend, as we had ordered food and spent time on making a nice program. Also, apparently SDU didn't know that lunch was included.

This should be in the invitation next year :)

The "How to Win Gold in iGEM" was a bit too much of a walkthrough.

There are no specific complaints from my point of view.

the user presentation was confusing

Suggestions

put in more examples and case studies

Some group session/problem solving in between lectures.

Try to make the "How to Win Gold in iGEM" more based on judging experience and "intangibles" than on rules... Try to get some more focus on the special prizes as well.

More teams invited and greater participation of members from other universities throughout the hole duration of the event.

have more discussions /group work, maybe a bit less random groups and a bit more functional groups to solve certain tasks

Make sure that the A3 assembly works before hand

New Topics for 2017

Suggestions

The pitching of the projects could have been extended for a more in depth discussion of the projects

registry characterization tutorial, case study on putting down the information required

Arduino and DIY biology!

Electronics, generally approaches to design stuff, more group games (the pitch tabu!)

PCR

Lab: Good and bad

Good:

Very organized, scheduling was perfect, very clear protocol, mixed team, helpful team mates and instructors

I think it was good and nicely planned by Viktor and Pernille.

It was great!

Good overview of the protocols and explanations beforehand.

well structured, smooth run, tv KITCHEN

Bad

none

The groups were a bit large.

Inevitable huge waiting time until the result , but handled nicely from the lab supervisors with a priori results.

that it failed

Suggestions

Start lab work friday so we can work with our own transformants.

it's my definition of perfection

We have to make a detailed overview for next years team on how to plan the biobrick tutorial and how to order lab stuff etc. It took unnecessary long time that could have been avoided by better "handing over" from DTU biobuilders 2015.. :)

go for a setup that surely works, or at least have another incubated TV kitchen thing ready the last day to look at

Highlights and lows

What did you like most about the workshop?

Meeting the other teams and exchange experiences and ideas.

Lab exercises, listening to other teams' pitches and feedbacks

Nice lectures, nice people and good lab practice :)

The lectures.

Socializing with the other teams.

The lectures about the wiki and wiki-wizard.

getting to know each other, pitching, learning from each other

Great atmosphere

What did you dislike?

answer to USER problem needs to be made available. USER and wiki wizard lectures were too advanced for me.

The hangovers... ;)

No particular drawbacks

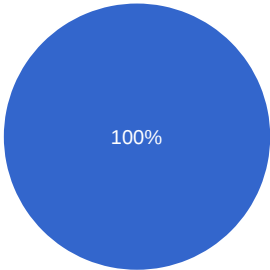
KU not showing up on the last day

Many did not participate Sunday. The Assembly did not work.

Food and more

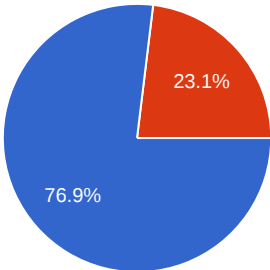
Food

Did you like the meals and snacks?



Yes	13	100%
No	0	0%

Was it enough?



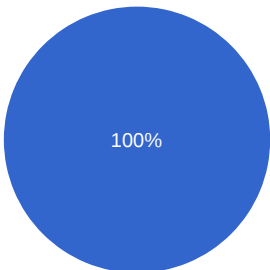
Good	10	76.9%
Too much	3	23.1%
Too few	0	0%

Comments

perfect

Social activities

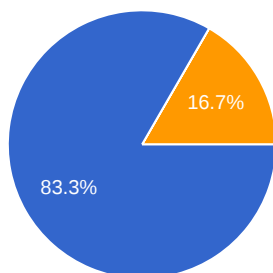
Did you like the social activites



Yes	12	100%
No	0	0%

Would you like to have more games, or less?

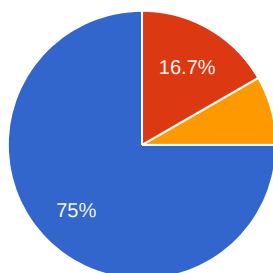
Good	10	83.3%
Too much	0	0%
Too few	2	16.7%



pretty well done

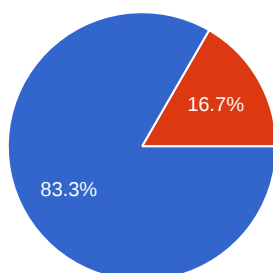
Breaks

Was the number of breaks ok?



Good	9	75%
Too many	2	16.7%
Too few	1	8.3%

Were the breaks long enough?



Yes	10	83.3%
Too long	2	16.7%
Too short	0	0%

Almost done

Well done team!!! for the questionnaire, add the option "did not participate" to some questions

It was great!

i enjoyed it. KU not showing up on the last day was a bummer. having an evaluation sheet that accounts for that would have been nice. i felt like we could have done more interactive stuff like the pitching.

Number of daily responses

